

5           SYSTEM AND METHOD OF CHANGING ENTITY CONFIGURATION  
            INFORMATION WHILE AUTOMATICALLY MONITORING AND  
            DISPLAYING SUCH INFORMATION IN A CALL CENTER

Field of the Invention

            This invention relates to communications systems  
and, more particularly, to call centers.

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Background of the Invention

            Communications systems with call centers are known.  
Such systems are typically used as a means of  
15     distributing telephone calls among a group of call  
center agents of an organization. As calls are directed  
to the organization from the public switch telephone  
network (PSTN), the communications system directs the  
calls to its call center agents based upon some  
20     algorithm. For example, a communications system such as  
an automatic call distributor (ACD), a public branch  
exchange (PBX), or a central office exchange service  
(centrex) may recognize a call target based upon an  
identity of an incoming trunk line and route the call  
25     accordingly.

            In call centers where many calls are received and  
handled by many call center agents, the call center may  
contain a large number of agents. Agents are  
responsible for servicing customers. Call center agents  
30     may provide product support, take sales orders, and  
handle inquiries. In essence, the call center agents  
provide the wide array of services that the companies  
that use them require. Thus, the effectiveness and

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efficiency of a call center depends on the call center agents. Call center supervisors manage call center agents, including scheduling their tasks and duties, and are responsible for monitoring their whereabouts.

5       To manage the call center efficiently, it is important for a call center supervisor to have ready access to the location of the call center agents. Currently, monitoring of the call center is performed manually by a paper or electronic floor plan image of  
10   the call center depicting the consoles that the agents sit at. To monitor the whereabouts of agents, tags representing agents are placed on the floor plan in the console position occupied by the agent.

Such manual solutions may be inaccurate and may  
15   misrepresent an agent's physical location. For example, many call centers operate in hotdesking mode where agents sit at different seats according to availability and preference on a shift by shift basis. Thus, the floor plan may not represent the current agent and  
20   console locations. When an agent moves from one console to another, the call center supervisor must make note of the change by moving the tag representing the agent either on the paper or electronic floor plan. This requires the supervisor to constantly update the floor  
25   plan. If the supervisor loses track of agent positions, then some consoles identified as occupied may be mismarked. By not adequately tracking agents or consoles, the call center becomes underutilized and inefficient. Also, by being unaware of agents'

whereabouts, the call center supervisor is unable to estimate the call center's capability.

Further, even if the supervisor where to maintain an accurate floor plan, the supervisor is not able to  
5 reassign agents and make other configuration changes from the supervisor's desk. The supervisor must physically walk over to an agent's console and re-assign or re-configure the agent's console. Having the supervisor walk to each agent's console and perform the  
10 necessary changes is time consuming and inefficient.

The existing method of monitoring physical locations of call center agents and consoles of communications systems requires the supervisor to manually track agents and consoles. As a consequence,  
15 many agents may be undetected or many unused consoles may be unused, and thereby, the quality of service provided by the call center may degrade. Further, the supervisor must physically walk to each and every console to perform the necessary changes to console  
20 configuration so that the call center is optimally performing. Accordingly, a need exists for a better way of changing agent and console information while automatically monitoring and displaying such information in a call center.

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#### Summary

The present invention, accordingly, provides a system and method of changing entity configuration information that overcomes or reduces the  
30 disadvantageous and limitations associated with prior

agent monitoring methods and systems. Illustrated  
embodiments reduce the disadvantage of manually tracking  
agents and consoles in a call center by automatically  
monitoring entities in a call center, selecting an  
5 entity in the call center, and modifying configuration  
information of the selected entity. An electronic floor  
plan that depicts the locations of the entities,  
displays the entity configuration information and is  
automatically updated when changes occur is disclosed.  
10 In an exemplary embodiment, call center supervisors are  
able to view accurate physical location information for  
call center agents and consoles on a two-dimensional or  
three-dimensional electronic floor plan. Further, the  
call center supervisors are able to change entity  
15 configuration information by selecting an entity from  
the electronic floor plan.

#### Brief Description of the Drawings

The foregoing advantageous features of the  
20 invention will be explained in greater detail and others  
will be made apparent from the detailed description of  
the preferred embodiment of the present invention which  
is given with reference to the several figures of the  
drawing, in which:

25 FIG. 1 is a simplified functional block diagram of  
the automatic call distribution system in accordance  
with an illustrated embodiment of the invention;

FIG. 2 is a simplified flow chart of the method  
used by the system of FIG. 1;

FIG. 3 is a simplified flow chart of an embodiment of the method disclosed in FIG. 2;

FIG. 4 is a diagram depicting a two-dimensional electronic floor plan used by the system of FIG. 1; and

5 FIG. 5 is a diagram depicting a three-dimensional electronic floor plan used by the system of FIG. 1.

#### Detailed Description

Shown in Fig. 1 is a communications system 100  
10 shown in a context of use. The communications system 100 functions to selectively and automatically interconnect a caller 20 calling through the public switched telephone network (PSTN) 10 to one of a number of agent telephones 1-N (3, 6, or 11) where N may be a  
15 preselected number greater than one. Although the communications system 100 is described with reference to an automatic call distributor (ACD), a PBX or centrex system may also be used in place of the ACD. Further, implementing a call center with any of these switching  
20 systems is considered to be equivalent and variations will not be discussed further. For a more detailed discussion of automatic call distributors, reference may be made to U.S. Pat. No. 5,268,903 to Jones et al. entitled "Multichannel Telephonic Switching Network With  
25 Different Signaling Formats and Connect/PBX Treatment Selectable For Each Channel", issued December 7, 1993; U.S. Pat. No. 5,140,611 to Jones et al. entitled "Pulse Modulated Self-Clocking and Self-Synchronizing Data Transmission and Method for a Telephonic Communication  
30 Switching System", issued Aug. 8, 1992 and U.S. Pat. No.

5,127,004 to Lenihan et al. entitled "Tone and Announcement Message Code Generator for a Telephonic Switching System and Method", issued Jun. 30, 1992.

Further, although the present invention is  
5 described in reference to the PSTN 10, a packet-switched voice network or other equivalent network where voice calls are relayed to a call center may be used. For example, where voice calls are transmitted over a global network, such as the Internet using Internet Protocol  
10 (IP) a packet-switched communications network may be used to implement the system of transmitting the call.

In addition to the agent telephone (3, 6, or 11), the agent has a computer workstation consisting of a terminal and an input device, such as a keyboard or  
15 mouse. The agent telephone (3, 6, or 11), terminal and input device are collectively termed a "console." A console is one type of physical entity in a call center. The term entity is used to refer to physical objects in a call center. For example, it may refer to an agent,  
20 console, supervisor, printer, or facsimile. In the illustrated embodiment, the term entity refers to a call center agent or a call center console; however, other physical objects may be monitored and displayed as described by the present invention.

25 In addition to the agent telephones (3, 6, 11), the ACD 9 also interfaces with a server computer 8. The server 8 functions to provide agent workstations (2, 5, 12) and supervisor workstation 14 with information from the ACD 9 and a database 7. For example, as calls are  
30 received from the PSTN 10, call associated information

(e.g., ANI, DNIS, etc.) may be delivered to the agent along with the call. The database 7 maintains performance statistics, customer information, and dial lists of the ACD 9 system. Server computer 8 may relay statistics and performance information maintained in database 7 to the supervisor workstation 14.

In accordance with an embodiment of the present invention, a method for changing entity configuration information in a call center comprising the steps of:

- 10 (a) automatically monitoring entities in a call center,
- (b) selecting an entity in the call center, and (c) modifying configuration information of the selected entity. The step of automatically monitoring entities is further described below. The step of selecting an
- 15 entity functions to provide the supervisor with a way to focus on an entity in the call center without having to physically walk over to the entity. In an exemplary embodiment, selecting an entity is accomplished by placing a selection device, such as a mouse, over a
- 20 pictorial image of the entity and double clicking on the image. Selection may also be performed by the use of a pen-based or voice recognition device that performs the same function. The step of modifying entity configuration information functions to allow the
- 25 supervisor to change parameters or data associated with a specific entity without having to walk over to the entity and make those changes. This may be accomplished by typing in configuration information via a keyboard or via selection of configuration parameters by the mouse.

In an exemplary embodiment, entity configuration information includes data such as staff ID, class of service, agent group, directory number, supervisor staff ID, schedule adherence threshold group, secondary agent group, agent information group, message queue, major class, and name. For example, agent Bob having a staff ID of 1111 sitting at console 1234 would have the following related configuration information.

Configuration Name	Description	Value
staff ID	Sign-in Number associated with a Person	1111
class of service	AGENT, SUPV, MASTER, MAINT, VRU, VMAIL, FAX, PHONE, or TRUNK	AGENT
agent group	Sales, Service, Management, etc.	Widget Sales Telephone Lines, 1-200
directory number	Staff member's phone extension	5455
supervisor staff ID	Supervisor for Staff	Carol Smith
schedule adherence threshold group	Associates Staff with certain thresholds	1
secondary agent group	Sales, Service, Management, etc.	Gizmo Sales Telephone Lines, 1-220
agent information group	Collection of organized agents, LINRs, or VRUs	
message queue	ACD mail message queue to which agent is assigned	0
major class	Type of staff, e.g. AGENT, SUPV, MASTER, and MAINT	AGENT
name	Name of staff	Bob Jones
console	Number of physical console unit	1234

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The step of automatically monitoring entities functions to provide an updated electronic floor plan of the call center to the supervisor of the call center.



The step further comprises the steps of: (a) monitoring physical location information of entities to provide an electronic floor plan (see block 22 of FIG. 2), and (b) updating the electronic floor plan to provide and  
5 reflect a change in physical location information of the entities (see block 24). Physical location information includes x, y, and z Cartesian coordinates, latitude and longitude meridians, or radius vector and angle. As an example, referring now to FIG. 4, console 60 may be  
10 referred to by its x, y, and z Cartesian coordinates as console (2, 2, 4). Further, the Cartesian coordinates are used to graphically describe the location of console 60 on a two-dimensional user interface.

The step of monitoring physical location  
15 information of entities functions to provide an automatic trigger for changes in the physical location information. Monitoring means detecting physical location information for each entity in the system and noting changes when an entity moves. The step of  
20 updating an electronic floor plan means providing a call center supervisor with current entity configuration information regarding the entity within call center. Updating an electronic floor plan requires retrieving the recorded physical location information, translating  
25 the recorded physical location information into graphical form, and drawing the graphical form on an electronic floor plan.

In one embodiment the physical location information is stored in the database 7 without meaning. The  
30 application that uses the physical location information

dictates the meaning of the coordinates. For example, in a VRML representation of the call center, the physical location information is represented in Cartesian x, y, z coordinates. A call center console  
5 projected onto a 2-dimensional device in the direction of the positive z axis has a positive x axis to the right and a positive y axis up.

Referring now to FIG. 3, as an application session (see block 30) begins on the supervisor workstation 14,  
10 the supervisor workstation 14 connects to the server computer 8 (see block 1). In an alternative embodiment, an application session may begin by connecting directly to the ACD 9. Next, entity objects are allocated and initialized to produce defined versions on the  
15 supervisor workstation 14 (see block 34). This step makes memory available on the supervisor workstation 14 for the physical location information of the entities in the call center.

Further, an event handler routine is initiated to  
20 execute whenever agent physical location information is changed (see block 36). The event handler runs in the background on the supervisor workstation 14 and is triggered by a change in x, y, z physical location information. If a change does occur, then the event  
25 handler executes software to update the electronic floor plan (see blocks 38-42).

When a new entity or an existing entity is modified (see block 44), the new x, y, z physical location information is updated in the server computer 8 (see  
30 block 46). For example, when an agent moves from

console 51 to console 52, the agent logs off console 51 and logs on to console 52. Thus, the agent's physical location has changed from (0, 3, 4) to (1, 3, 4). In one embodiment, the new physical location information (1, 3, 4) is stored in the server computer 8. Then, the new x, y, z physical location information is copied to the database 7 (see block 48). In the above example, the new physical location information for the agent sitting at console 52 is (1, 3, 4) and is stored in the database 7.

In one embodiment, an application running on the supervisor workstation 14 may have a look-up table that keeps track of relationships between agents and consoles. In such an embodiment, the application running on the supervisor workstation would copy the physical location information from the server computer 8 or from the database 7 and maintain a look-up table of agents and consoles.

After the change is made in the database, Entity RTEvent Handler is triggered (see block 50) to perform an update of the electronic floor plan (blocks 38-42). Triggering or raising RTEvent for the new physical location information (see block 50) requires sending a signal to inform RTEvent that a change has occurred. When RTEvent receives the signal, it takes specified actions, namely updating the electronic floor plan (see blocks 38-42).

In an alternative embodiment, the new physical location information is compared with the physical location information in the database 7 before RTEvent

Handler was triggered. If the two are the same, then RTEvent Handler is not triggered. For example, the supervisor may delete an agent from the system and then immediately add the same agent to the same console. In  
5 such a situation, there is no need to redraw the electronic floor plan to reflect the change.

Updating of the electronic floor plan is performed by reading the recorded physical location information, translating the recorded physical location information  
10 to graphical form, and drawing the graphical form on the electronic floor plan. Reading the recorded physical location information occurs when RTEvent is triggered (see block 36). Translating the recorded physical location information occurs by first verifying that the  
15 information contains x, y, z Cartesian coordinates (see block 38). If it does not, then the entity is placed in a list of entities with no location and displayed on the electronic floor plan as not having a location (see block 40). If the information contains x, y, z  
20 information, then the electronic floor plan is drawn to reflect this change (see block 42). In an exemplary embodiment, a symbol representing an agent is placed at the console position that the agent is sitting at. For example, in FIG. 4, a graphical symbol of a man in a  
25 circle is used to depict the agent's occupied position. However, the electronic floor plan may be of any form reflecting the physical location of entities in the call center.

Under an illustrated embodiment, the electronic  
30 floor plan may be drawn in a two-dimensional projection

of the call center. Referring now to FIG. 4, each console (51 - 78) is displayed on the floor plan. The background image of the call center is predefined and may be specified as a rectangular floor plan. Further, the agent who is sitting at a specific console is displayed on the electronic floor plan. FIG. 4 is a bitmap image of the floor plan. However, alternative embodiments may include vector or object oriented graphical images of the floor plan.

Under another illustrated embodiment, the electronic floor plan may be drawn in a three-dimensional projection of the call center. A three-dimensional floor plan representing a specific call center may be created using virtual reality modeling language (VRML) and JavaScript code. By accessing the physical location information in either the server computer 8 or the database 7, the VRML electronic floor plan is updated with call center agent and console information. The VRML specification provides for taking Cartesian coordinates and performing a visual representation. Referring now to FIG. 5, a VRML image of a call center with six consoles is displayed. Further, the agent who is sitting at a specific console is displayed on the electronic floor plan. Alternative embodiments may include other three-dimensional modeling objects.

In an alternative embodiment, the method may employ learning as a method of increasing the detection of changes in physical location. The method recognizes and learns agent location pattern regularities that appear

over time. For example, agents assigned to consoles (55-60) regularly break for lunch during the noon hour.

The method may recognize this pattern and learn that during such a time, the location of the agent is in the break room. The ability to predict physical location information may allow the call center supervisor to better predict agent absences and more efficiently manage the call center.

At the end of an application session, the physical location information may be copied to the database 8 for use at a future date. Further, the physical location information may be archived so that the call center supervisor may perform historical analysis of the data to determine efficiencies of the call center and more particularly, call center agents.

A specific embodiment of a system and method of monitoring entities according to the present invention has been described for the purpose of illustrating the manner in which the invention is made and used. It should be understood that the implementation of other variations and modifications of the invention and its various aspects will be apparent to one skilled in the art, and that the invention is not limited by the specific embodiments described. Therefore, it is contemplated to cover the present invention, any and all modifications, variations, or equivalents that fall within the true spirit and scope of the basic underlying principles disclosed and claimed herein.